

## Atari MAXIMUM FORCE Video Arcade Game (700 USD)

Location **Texas** https://www.genclassifieds.com/x-795329-z

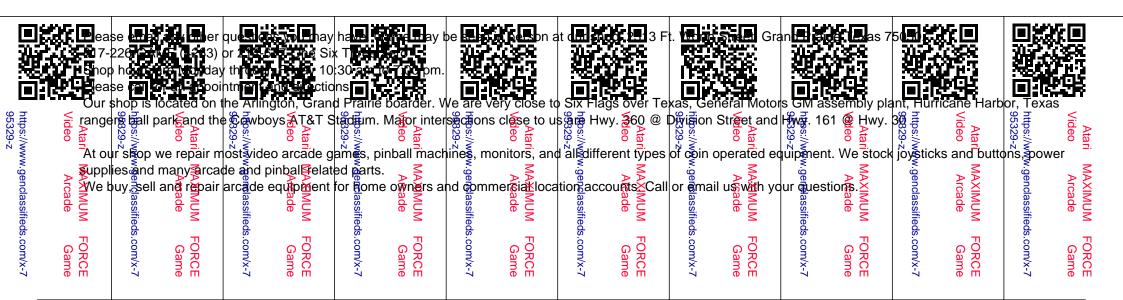
QR Code Link to This Post Atari Maximum Force Coin Operated Video Arcade game Machine

This is a clean and working coin operated, commercial use, full size Arcade Game machine made by Atari. This is just like you would see in an arcade, bowling alley or pizza joint. Very clean. Game has normal wear and scratches which is common for a used commercial arcade game. Please check all of the pictures or come by and play the game and check it out. Everything has been checked, sound, controls, claw and all is working properly. The coin door is set up for 1 quarter to play but can also be set for nickels, pesos or tokens and can be set anywhere from 1 to as many coins to play a game as you want or free play.

Uses normal 110 volt ac power like in your home.

Can be used commercially for token or coin operated use in an arcade, game room, pizza place, laundry, bingo hall, skating rink, bowling alley, movie theatre, barber shop, hair salon, car wash, convenience store, truck stop, burger joint, bar, convenience store, dinner, grill, restaurant or can be set on free play for use in your home, man cave, youth group, church ministry, day care, recreation sports center, bounce house, birthday party rental, miniature golf course, laser tag, go cart track, and paintball center.

\$700 cash. Other games also available.



Game is sold as is. No warranty expressed or implied.

## LOCAL DELIVERY IS AVAILABLE

If you are in the Dallas, Fort Worth area, I will deliver this to your home for \$75.00 We will not move the machine up or down stairs. Delivery can only be set up after item is paid for.

IF YOU STILL SEE THIS ADD, THE ITEM IS STILL FOR SALE. Once the item is sold, the add will be removed. Thanks for looking.

Keywords amusement video game arcade coin op operated game room bar pool table air hockey vend vending machine pin ball pinball machine gum ball toy candy redemption vending gumball